

LINEAR DATA STRUCTURES

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March 3 d., 2025

Singly linked list

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Singly linked lists contain nodes (a) which have a **value** field as well as the **next** link (pointer), which points to the next node in line of nodes (b):



a)



b)

As a basic element we define a *node*, which contains the information *data* field of type *T* and the *next* link (pointer) which defines the address of the next node:

```
struct node {  
    T data;  
    node * next;  
}
```



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The next link of the last node is a **null** pointer. It points to nil (an invalid link) and signals that the last node of the list is reached.

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- ▶ at any moment the linked list uses a minimum amount of memory, sufficient to define all its nodes,
- ▶ a node of the list can be stored at any free place of the physical memory of a computer, thus neighbour nodes can have very different addresses.
- ▶ new nodes can be included into or deleted from a list very efficiently.

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any node of a list can be reached by starting a search from the beginning of the list and after checking in turn all nodes before it.

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In the case of arrays each element can be reached directly by using the index of this element, since its address can be computed explicitly.

Thus the duration of reading/writing information from/into any element is the same and don't depend on the index value.

The main operations of linked lists

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At each step **first, we allocate a new node** and add the information from the element of A to the value field of the new node. The **next** link of it is initialized to null.

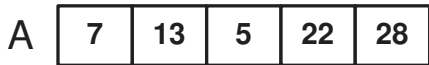
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Then this node **is added** to the head of the list.



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b)

Finding a node that contains a given datum

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We start a search from the entry node and iterate through the remaining list elements.

In the **worst case** it may require iterating through most or all of the list nodes.

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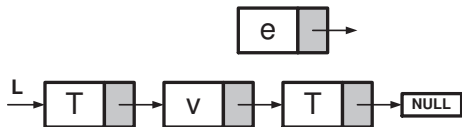
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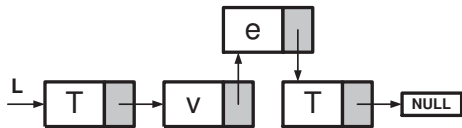
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Insertion of a new element into the linked list: a) the list before inserting element e , b) the list after the insertion.

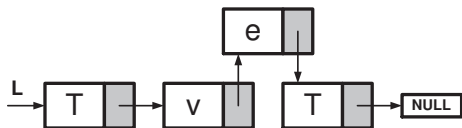
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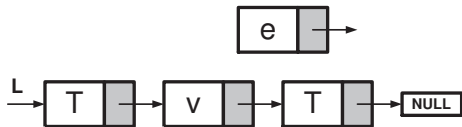
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b)

Deletion of an element from the linked list: a) the list before deleting element e , b) the list after the deletion procedure.

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Please propose your version of an algorithm how to implement this operation avoiding iterations from the head element till we find v and store the address of the previous node.

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A **stack** is the most important data structure in computers.

In computer science, a **stack** is an abstract data type that serves as a collection of elements, with two main operations:

Push, which adds an element to the collection,

Pop, which removes the most recently added element that was not yet removed.

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The order in which an element added to or removed from a stack is described as **Last In, First Out**, referred to by the acronym **LIFO**.

Similar to a stack of plates, adding or removing is only possible at the top (Wikipedia).



If a stack is implemented by using **singly linked lists**, then elements are

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and **removed** (*pop()* method) from a stack

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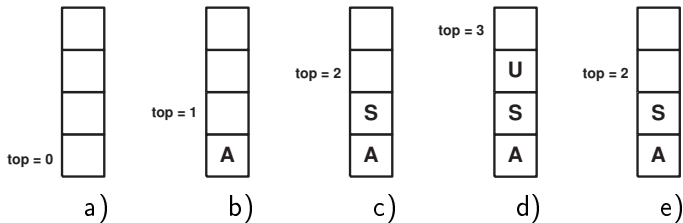
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and **removed** (*pop()* method) from a stack
only at the head of a list.

We note, that it possible to implement a stack not only as a singly linked list but also as a **pointer to the top element in an array**.

```
struct stack {  
    T data[N];  
    int top = 0;  
}
```

In this case a stack has a bounded capacity, thus users must check if it is full before adding a new element.

This figure shows a simple representation of a stack runtime with push and pop operations: first letters *A*, *S*, *U* are added into a stack, and then one letter is removed from it.



Runtime (an array type implementation): a) an empty stack, b) push(*A*), c) push(*S*), d) push(*U*), e) pop()

Postfix form of mathematical expressions

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In order to minimize the computational work, new notations have been made.

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Now let's consider another arithmetical expression $(a + b) * c$.

No parentheses are required in its *postfix* form:

$$(a + b) * c \longrightarrow (ab +) * c \longrightarrow (ab +) c * \longrightarrow ab + c * .$$

The rank of an operator is called its **precedence**, and an operation with a higher precedence is performed before operations with lower precedence.

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Let's calculate a simple example:

$$3^{3^3} = 3^{27}.$$

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- ▶ Parentheses define the highest precedence, thus a mathematical expression inside parentheses is computed before any arithmetical operation and the obtained result defines a new operand.

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3. Otherwise, if s is an operator, then do the following:

- If the precedence and associativity of the scanned operator are greater than the precedence and associativity of the operator in the stack S or the stack is empty, or the stack contains symbols (, [, then push s into the stack S .

Exponentiation operator \wedge is right associative and other operators $+$, $-$, $*$, $/$ are left-associative.

- Check especially for a condition when the operator at the top of the stack and the scanned operator both are \wedge . In this situation, the precedence of the scanned operator is higher due to its right associativity. So it will be **Pushed** into the stack S .
- In all the other cases when the rank of the top operator in the stack is the same as for the scanned operator, then we **Pop** the operator from the stack because of left associativity due to which the scanned operator has less precedence and print it.

- Else, **Pop** all the operators from the stack which are greater than or equal to in precedence than that of the scanned operator.
 - After doing that **Push** the scanned operator to the stack. (If you encounter parenthesis while popping then stop there and **Push** the scanned operator into the operator stack.)

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 6. Repeat steps 2-5 until the infix expression is fully scanned.

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 6. Repeat steps 2-5 until the infix expression is fully scanned.
 7. Once the scanning is over, Pop the stack and add the operators in the postfix expression until it is not empty.

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$$[a + (b * c + d) \wedge f].$$

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Infix	Stack	Postfix
[[]	
a	[]	a
+	[+]	
([+ (]	
b	[+ (]	b
*	[+ (*]	
c	[+ (*]	c

We consider *infix* expression $[a + (b * c + d) \wedge f]$.

Infix	Stack	Postfix
c	[+ (*	c
+	[+ (*
	[+ (+	
d	[+ (+	d
)	[+	+
^	[+ ^	
f	[+ ^	f
]	[+	^
	[+

Thus the postfix form of the infix arithmetical expression $a + (b * c + d) \wedge f$ is written as

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It is interesting to note that in order to compute a value of the postfix form we use stacks again.