### Special sorting algorithms

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Image: A matrix

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It is clear that even in this case general sorting algorithms, such as QuickSort, can be used. But special algorithms are solving this task much faster.

We know that a complexity of fast general sorting algorithms is defined as  $O(N \log N)$ .

Our aim is to construct algorithms that have a complexity  $\Theta(N)$  even in the worst case. Clearly, such a result can be achieved only for special types of data.

### Counting sort algorithm

We are sorting elements with keys k integer numbers not larger than K:

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No comparisons are used and still all elements are sorted!

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1b. All elements are transfered into appropriate linked lists according their key values:

for j = 1, ..., N $L[a_j.key].append(a_j)$  1a. The array L is initialized, its elements define K single linked lists. Initially all lists are empty.

1b. All elements are transfered into appropriate linked lists according their key values:

for j = 1, ..., N $L[a_j.key].append(a_j)$ 

The complexity of this part of the algorithm is equal to  $\Theta(N)$ .

for  $k = 1, \ldots, K$ S.extend(L[k])

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The complexity of puting elements of list L[k] into the sorted list S is equal to  $\Theta(|L[k]| + 1)$ .

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The same linear complexity estimate is valid for the full CountingSort algorithm.

If the bound K don't depend on N

or

it can grow, but the following estimate

 $K \leq cN$ 

is valid with small c, e.g. c = 2,

then the complexity of CountingSort algorithm is linear

 $\Theta(N).$ 

What to do if K is growing much faster, e.g.  $K = N^3$ ?

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Radix sorting algorithm

For simplicity of presentation we use the decimal numeral system.

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Other base values b also can be used, e.g. binary b = 2 or hexadecimal numbers b = 16.

Let's assume that elements of the set A are integer numbers

 $0 \leqslant a_i < 10^n$ ,

but clearly not all numbers from this interval are necessary included in *A*.

# RadixSort algorithm is a modification of the CountingSort algorithm.

It is a non-comparative sorting algorithm.

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Radix sort avoids comparison by creating and distributing elements into buckets according to their radix (base).

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Radix sort avoids comparison by creating and distributing elements into buckets according to their radix (base).

For elements with more than one significant digit, this bucketing process is repeated for each digit, while preserving the ordering of the prior step, until all digits have been considered.

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These subsets are combined into one set which is sorted with respect to the least significant digits.

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The obtained set is again distributed and sorted for the next digit.

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This bucketing process is repeated for each digit, until all n digits have been considered.

Note, that the ordering of the prior step is always preserved.

Let's sort the following set of integer numbers (n = 2): A = (73, 29, 92, 14, 74, 45, 54, 18, 3, 97, 9, 61, 11, 63, 35, 37).

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Let's sort the following set of integer numbers (n = 2):

A = (73, 29, 92, 14, 74, 45, 54, 18, 3, 97, 9, 61, 11, 63, 35, 37).

Starting from the rightmost (last) digit, sort the numbers based on that digit:

0:				
1:	$61, \ 11,$			
2 :	92			
3 :	$73,\ 3,\ 63,$			
4 :	$14,\ 74,\ 54,$			
5 :	$45,\; 35,\;$			
6:				
7:	97, 37,			
8:	18,			
9:	29, 9.	_		
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The sub-sets are combined in-order:

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Sorting by the next left digit we get the sub-sets (buckets)

0:	$03, \ 09,$
1:	11, 14, 18,
2 :	29,
3 :	$35,\ 37,$
4 :	45,
5:	54,
6:	61, 63,
7:	73,74,
8:	
9:	92,97.

Combining all ten sub-sets the sorted set is obtained

A = (3, 9, 11, 14, 18, 29, 35, 37, 45, 54, 61, 63, 73, 74, 92, 97).

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It is sufficient to consider a case of two digits numbers.

The proof for general *n*-digits case can be done by using the mathematical induction method.

 $X = 10 a + b, \quad Y = 10 c + d, \quad 0 \leq a, b, c, d \leq 9.$ 

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Inequality X < Y is valid, if

$$(a < c)$$
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After the second step both elements will be distributed into the same bucket, but X will be distributed before Y.

Thus in both cases Radix sort correctly these numbers.

### Complexity of the Radix sort algorithm

Let's count basic operations when N integer numbers are sorted and they are written in b base format.

We assume that the following bound is valid for the values of these numbers (in the decimal numeral system)

 $1 \leq k \leq K$ .

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### $1 \leq k \leq K$ .

It follows from the complexity analysis of CountSort algorithm that for one step of Radix sort algorithm  $\Theta(N + b)$  operations are done.

The number of steps is equal to  $n = \log_b K$ , thus total cost of Radix sort algorithm is given by

 $\Theta((N+b)\log_b K).$ 

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It is easy to compute that the optimal base value is b = N, then

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Let us reconsider the previous example of  $K = N^3$ .

Then  $\log_N K=3$  and the complexity of Radix sort algorithm is linear again

 $\Theta(N).$ 

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# External sorting

External sorting is required when the data being sorted do not fit into the main memory of a computing device (RAM)

and

instead they must reside in the slower external memory, usually a disk drive.

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In the sorting phase, chunks of data small enough to fit in main memory are read, sorted, and written out to a temporary file.

In the merge phase, the sorted subfiles are combined into a single larger file.

We sort N data elements and they are written in external file F.

Let's assume that only M elements fit into main memory.

Chunks of size *M* are read from *F* and sorted by using some fast sorting algorithm (e.g. Quicksort).

These chunks are written in turn to temporary files F1, F2.

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In the merge phase, the sorted chunks of *M* length from files *F*1, *F*2 are combined into single chunks of 2*M* length and are written in turn to temporary files *F*3, *F*4 We sort N data elements and they are written in external file F.

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Chunks of size *M* are read from *F* and sorted by using some fast sorting algorithm (e.g. Quicksort).

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- In the merge phase, the sorted chunks of *M* length from files *F*1, *F*2 are combined into single chunks of 2*M* length and are written in turn to temporary files *F*3, *F*4
- This merge procedure is repeated till one sorted file of length N is obtained.

### Example

We have a set of data saved in file F, the length of it is equal to N = 29:

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#### Example

We have a set of data saved in file F, the length of it is equal to N = 29:

$$(4, 5, 2, 8, 4, 1, 7, 9, 2, 3, 0, 3, 8, 6, 2, 4, 9, 3, 9, 5, 0, 4, 6, 2, 5, 3, 5, 1, 0).$$

Let us assume that M = 3, then the first sorting step is implemented in the following way:

$$M = 3:$$
  
F1 = (2, 4, 5 | 2, 7, 9 | 2, 6, 8 | 0, 5, 9 | 3, 5, 5)  
F2 = (1, 4, 8 | 0, 3, 3 | 3, 4, 9 | 2, 4, 6 | 0, 1)

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Then the merging steps are implemented

$$M = 6:$$

$$F3 = (1, 2, 4, 4, 5, 8 | 2, 3, 4, 6, 8, 9 | 0, 1, 3, 5, 5)$$

$$F4 = (0, 2, 3, 3, 7, 9 | 0, 2, 4, 5, 6, 9)$$

$$M = 12:$$

$$F1 = (0, 1, 2, 2, 3, 3, 4, 4, 5, 7, 8, 9 | 0, 1, 3, 5, 5)$$

$$F2 = (0, 2, 2, 3, 4, 4, 5, 6, 6, 8, 9, 9)$$

$$M = 24:$$

$$F3 =$$

$$F4 =$$

$$M = 29:$$

$$F =$$

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Let us estimate the ammount of data transfered from external memory to internal memory and back.

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These transfers between internal and external memory make the main part of running time.

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For simplicity of analysis we assume that  $N = 2^k M$ .

At each stage N/M packets are transfered between internal and external memory.

The number of stages is (k + 1) thus the total number of transfered packets is equal to

 $\frac{N}{M}\log\Big(\frac{N}{M}\Big).$